

Flying Saucer Kim's

Theme: Camping
Team: Patrol
Activity Level: Low
Equipment: Pack, 20 camping items, bag

Method:

Leader takes item out of bag and throws it to leader #2 who puts it in pack. Repeat. Patrols then try to make a list of the items thrown.

Scoring: 1 point per item

Pack Relay

Theme: Camping
Team: Patrol
Activity Level: High
Equipment: Pack with all items outside per patrol all same number of items.
Un-stuff sleeping bag

Method:

Patrol lines up. On signal first member races to other end of room and puts one item in pack, races back...repeat until all items in pack. Line up and give yell.

Scoring: First done wins

Sloppy Camp

Theme: Camping
Team: Patrol
Activity Level: Low
Equipment: Complete campsite...

Method:

Campsite set up with 20+ items wrong. Patrol has 5 minutes to observe (silently). Then 5 minutes to list all they saw.

Scoring: 1 point for each right answer

Tent Pitching

Theme: Camping
Team: Patrol
Activity Level: High
Equipment: 1 tent per patrol

Method:

On signal patrol sets up tent. After checked by judge, take down, pack up, line up and give yell.

Scoring: First done wins

Tent Strik'n Contest

Theme: Camping
Team: Patrol
Activity Level: High
Equipment: 1 or more tents per patrol

Method:

On signal patrols race to see who can strike one or more tents. Some tents might have to be taken down early to make patrols equal. First tents down and packed, line up and do yell wins.

Scoring: First done wins